

Engine crash handling finished; re-raising signal 0 for the default handler. Good bye.

LogPakFile:	Display:	Found	Pak
file ../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak attempting to mount.			
LogPakFile:	Display:	Mounting	pak
file ../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak.			
LogPakFile:	Display:	Mounted	Pak file
'../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak', mount point: '../../Engine/'			

LogICUInternationalization: ICU TimeZone Detection - Raw Offset: +8:00, Platform Override: "

LogInit: Build: ++UE5+Release-5.1-CL-0

LogInit: Engine Version: 5.1.1-0+++UE5+Release-5.1

LogInit: Compatible Engine Version: 5.1.0-0+++UE5+Release-5.1

LogInit: Net CL: 0

LogInit: OS: Ubuntu 22.04.3 LTS (5.15.0-92-generic), CPU: Intel(R) Xeon(R) Silver 4110 CPU @ 2.10GHz, GPU: UnknownVendor PCI-id: 15ad-0405 (15ad-0405)

LogInit: Compiled (64-bit): Dec 31 2023 20:12:22

LogInit: Compiled with Clang: 13.0.1 (<https://github.com/llvm/llvm-project> 75e33f71c2dae584b13a7d1186ae0a038ba98838)

LogInit: Build Configuration: Shipping

LogInit: Branch Name: ++UE5+Release-5.1

LogInit:	Command	Line:
-Abslog="/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Logs/Pal-CRC.log"		
-Unattended		-ImplicitSend
"/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-97807-1F2F80F1751A4AD48997A651B650122F/" -unattended		

LogInit:	Base	Directory:
/home/steam/Steam/steamapps/common/PalServer/Engine/Binaries/Linux/		

LogInit: Allocator: Mimalloc

LogInit: Installed Engine Build: 1

LogInit: Presizing for max 100000 objects, including 0 objects not considered by GC, pre-allocating 0 bytes for permanent pool.

LogInit: Object subsystem initialized

[2024.01.28-18.20.07:992][ 0]LogConfig: Applying CVar settings from Section [ConsoleVariables] File [Engine]

[2024.01.28-18.20.07:992][ 0]LogInit: Unix hardware info:

[2024.01.28-18.20.07:992][ 0]LogInit: - we are the first instance of this executable

[2024.01.28-18.20.07:992][ 0]LogInit: - this process' id (pid) is 509783, parent process' id (ppid) is 97807

[2024.01.28-18.20.07:992][ 0]LogInit: - we are not running under debugger

[2024.01.28-18.20.07:992][ 0]LogInit: - machine network name is 'T440'

[2024.01.28-18.20.07:992][ 0]LogInit: - user name is 'steam' (steam)

[2024.01.28-18.20.07:992][ 0]LogInit: - we're logged in locally

[2024.01.28-18.20.07:992][ 0]LogInit: - we're running with rendering

[2024.01.28-18.20.07:992][ 0]LogInit: - CPU: GenuineIntel 'Intel(R) Xeon(R) Silver 4110 CPU @ 2.10GHz' (signature: 0x50654)

[2024.01.28-18.20.07:992][ 0]LogInit: - Number of physical cores available for the process: 32

[2024.01.28-18.20.07:992][ 0]LogInit: - Number of logical cores available for the process: 32

[2024.01.28-18.20.07:992][ 0]LogInit: - Cache line size: 64

[2024.01.28-18.20.07:992][ 0]LogInit: - GPU Brand Info: UnknownVendor PCI-id: 15ad-0405 (15ad-0405)

[2024.01.28-18.20.07:992][ 0]LogInit: - Memory allocator used: Mimalloc

[2024.01.28-18.20.07:992][ 0]LogInit: - This binary is optimized with LTO: no, PGO: no, instrumented for PGO data collection: no

[2024.01.28-18.20.07:992][ 0]LogInit: - This is an internal build.

[2024.01.28-18.20.07:992][ 0]LogCore: Skipped benchmarking clocks because the engine is running in a standalone program mode - CLOCK\_MONOTONIC will be used.

[2024.01.28-18.20.07:992][ 0]LogInit: Unix-specific commandline switches:

[2024.01.28-18.20.07:992][ 0]LogInit: -ansimalloc - use malloc()/free() from libc (useful for tools like valgrind and electric fence)

[2024.01.28-18.20.07:992][ 0]LogInit: -jemalloc - use jemalloc for all memory allocation

[2024.01.28-18.20.07:992][ 0]LogInit: -binnedmalloc - use binned malloc for all memory allocation

[2024.01.28-18.20.07:992][ 0]LogInit: -filemapcachesize=NUMBER - set the size for case-sensitive file mapping cache

[2024.01.28-18.20.07:992][ 0]LogInit: -useksm - uses kernel same-page mapping (KSM) for mapped memory (OFF)

[2024.01.28-18.20.07:992][ 0]LogInit: -ksmmergeall - marks all mmap'd memory pages suitable for KSM (OFF)

[2024.01.28-18.20.07:992][ 0]LogInit: -preloadmodulesymbols - Loads the main module symbols file into memory (OFF)

[2024.01.28-18.20.07:992][ 0]LogInit: -sigdfl=SIGNAL - Allows a specific signal to be set to its default handler rather than ignoring the signal

[2024.01.28-18.20.07:992][ 0]LogInit: -crashhandlerstacksize - Allows setting crash handler stack sizes (204800)

[2024.01.28-18.20.07:992][ 0]LogInit: -noexclusivelockonwrite - disables marking files created by the engine as exclusive locked while the engine has them opened

[2024.01.28-18.20.07:992][ 0]LogInit: -httpproxy=ADDRESS:PORT - redirects HTTP requests to a proxy (only supported if compiled with libcurl)

[2024.01.28-18.20.07:992][ 0]LogInit: -reuseconn - allow libcurl to reuse HTTP connections (only matters if compiled with libcurl)

[2024.01.28-18.20.07:992][ 0]LogInit: -virtmemkb=NUMBER - sets process virtual memory (address space) limit (overrides VirtualMemoryLimitInKB value from .ini)

[2024.01.28-18.20.07:992][ 0]LogInit: - Physical RAM available (not considering process quota): 32 GB (32058 MB, 32827844 KB, 33615712256 bytes)

[2024.01.28-18.20.07:992][ 0]LogInit: - VirtualMemoryAllocator pools will grow at scale 1.4

[2024.01.28-18.20.07:992][ 0]LogInit: - MemoryRangeDecommit() will be a no-op (re-run with -vmapoolevict to change)

[2024.01.28-18.20.07:992][ 0]LogInit: - PageSize 4096  
[2024.01.28-18.20.07:992][ 0]LogInit: - BinnedPageSize 65536  
[2024.01.28-18.20.07:999][ 0]LogUObjectArray: 419 objects as part of root set at end of initial load.  
[2024.01.28-18.20.07:999][ 0]LogUObjectAllocator: 89064 out of 0 bytes used by permanent object pool.  
[2024.01.28-18.20.07:999][ 0]LogUObjectArray: CloseDisregardForGC: 0/0 objects in disregard for GC pool  
[2024.01.28-18.20.07:999][ 0]LogPaths: Warning: No paths for game localization data were specified in the game configuration.  
[2024.01.28-18.20.07:999][ 0]LogInit: Using OS detected language (en-US).  
[2024.01.28-18.20.07:999][ 0]LogInit: Using OS detected locale (en-US).  
[2024.01.28-18.20.07:999][ 0]LogInit: Warning: No paths for engine localization data were specified in the engine configuration.  
[2024.01.28-18.20.07:999][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the language.  
[2024.01.28-18.20.07:999][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the locale.  
[2024.01.28-18.20.08:000][ 0]LogInit: Using OS detected language (en-US).  
[2024.01.28-18.20.08:000][ 0]LogInit: Using OS detected locale (en-US).  
[2024.01.28-18.20.08:000][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the language.  
[2024.01.28-18.20.08:000][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the locale.  
[2024.01.28-18.20.08:001][ 0]LogPackageLocalizationCache: Processed 2 localized package path(s) for 1 prioritized culture(s) in 0.000587 seconds  
[2024.01.28-18.20.08:001][ 0]CrashReportCoreLog: CrashReportClientVersion=1.0  
[2024.01.28-18.20.08:001][ 0]CrashReportCoreLog: CrashReportReceiver disabled  
[2024.01.28-18.20.08:001][ 0]CrashReportCoreLog: DataRouterUrl: <https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/>  
[2024.01.28-18.20.08:002][ 0]CrashReportCoreLog: Initial state = Unknown UploadState value  
[2024.01.28-18.20.08:002][ 0]CrashReportCoreLog: Initial state = Unknown UploadState value  
[2024.01.28-18.20.08:002][ 0]LogCrashDebugHelper: DepotName: //UE5/Release-5.1  
[2024.01.28-18.20.08:002][ 0]LogCrashDebugHelper: BuiltFromCL: 0  
[2024.01.28-18.20.08:002][ 0]LogCrashDebugHelper: EngineVersion: 5.1.1-0+++UE5+Release-5.1  
[2024.01.28-18.20.08:002][ 0]LogCrashDebugHelper: BuildVersion: ++UE5+Release-5.1-CL-0  
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: Got 3 pending files to upload from 'crashinfo-Pal-pid-97807-1F2F80F1751A4AD48997A651B650122F'  
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: State change from Ready to SendingFiles  
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: CompressAndSendData have 3 pending files  
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: CompressAndSendData compressing 326 bytes

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('/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780
7-1F2F80F1751A4AD48997A651B650122F/Diagnostics.txt')
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: CompressAndSendData compressing 152
bytes
('/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780
7-1F2F80F1751A4AD48997A651B650122F/CrashReportClient.ini')
[2024.01.28-18.20.08:986][ 0]CrashReportCoreLog: CompressAndSendData compressing 6115
bytes
('/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780
7-1F2F80F1751A4AD48997A651B650122F/CrashContext.runtime-xml')
[2024.01.28-18.20.09:000][ 0]LogInit: Using libcurl 7.83.1
[2024.01.28-18.20.09:000][ 0]LogInit: - built for Linux
[2024.01.28-18.20.09:000][ 0]LogInit: - supports SSL with OpenSSL/1.1.1n
[2024.01.28-18.20.09:000][ 0]LogInit: - supports HTTP deflate (compression) using libz 1.2.12
[2024.01.28-18.20.09:000][ 0]LogInit: - other features:
[2024.01.28-18.20.09:000][ 0]LogInit:      CURL_VERSION_SSL
[2024.01.28-18.20.09:000][ 0]LogInit:      CURL_VERSION_LIBZ
[2024.01.28-18.20.09:000][ 0]LogInit:      CURL_VERSION_IPV6
[2024.01.28-18.20.09:000][ 0]LogInit:      CURL_VERSION_ASYNC DNS
[2024.01.28-18.20.09:000][ 0]LogInit:      CURL_VERSION_LARGEFILE
[2024.01.28-18.20.09:000][ 0]LogInit:      CurlRequestOptions (configurable via config and
command line):
[2024.01.28-18.20.09:000][ 0]LogInit: - bVerifyPeer = false - Libcurl will NOT verify peer
certificate
[2024.01.28-18.20.09:000][ 0]LogInit: - bUseHttpProxy = false - Libcurl will NOT use HTTP
proxy
[2024.01.28-18.20.09:000][ 0]LogInit: - bDontReuseConnections = false - Libcurl will reuse
connections
[2024.01.28-18.20.09:000][ 0]LogInit: - MaxHostConnections = 16 - Libcurl will limit the
number of connections to a host
[2024.01.28-18.20.09:000][ 0]LogInit: - LocalHostAddr = Default
[2024.01.28-18.20.09:000][ 0]LogInit: - BufferSize = 65536
[2024.01.28-18.20.09:001][ 0]CrashReportCoreLog: Sending HTTP request:
https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/?A
ppID=CrashReporter&AppVersion=5.1.1-0%2B%2B%2BUE5%2BRelease-5.1&AppEnvironment=Re
lease&UploadType=crashreports&UserID=045d5d0486d9491a918450abda89223d-000003eb%7C
%7C045d5d0486d9491a918450abda89223d
[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: invalid HTTP response code
received. URL:
https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/?A
ppID=CrashReporter&AppVersion=5.1.1-0%2B%2B%2BUE5%2BRelease-5.1&AppEnvironment=Re
lease&UploadType=crashreports&UserID=045d5d0486d9491a918450abda89223d-000003eb%7C
%7C045d5d0486d9491a918450abda89223d, HTTP code: 0, content length: 0, actual payload size:
0
```

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: request failed, libcurl error: 35 (SSL connect error)

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 0 ( Trying 34.120.195.249:443...)

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 1 (Connected to o1291919.ingest.sentry.io (34.120.195.249) port 443 (#0))

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 2 (ALPN: offers http/1.1)

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 3 (TLSv1.3 (OUT), TLS handshake, Client hello (1):)

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 4 (OpenSSL SSL\_connect: SSL\_ERROR\_SYSCALL in connection to o1291919.ingest.sentry.io:443 )

[2024.01.28-18.20.19:532][ 0]LogHttp: Warning: 0xa21bded5a00: libcurl info message cache 5 (Closing connection 0)

[2024.01.28-18.20.19:532][ 0]CrashReportCoreLog: OnProcessRequestComplete(), State=SendingFiles bSucceeded=0

[2024.01.28-18.20.19:532][ 0]CrashReportCoreLog: Warning: File upload failed to data router

[2024.01.28-18.20.19:532][ 0]CrashReportCoreLog: State change from SendingFiles to Cancelled

[2024.01.28-18.20.20:209][ 0]CrashReportCoreLog: Final state (Receiver) = Cancelled

[2024.01.28-18.20.20:209][ 0]CrashReportCoreLog: Final state (Receiver) = Unknown UploadState value

[2024.01.28-18.20.20:209][ 0]LogCore: Engine exit requested (reason: CrashReportClientApp RequestExit)

[2024.01.28-18.20.20:209][ 0]LogExit: Preparing to exit.

[2024.01.28-18.20.20:214][ 0]LogExit: Object subsystem successfully closed.

[2024.01.28-18.20.20:215][ 0]LogModuleManager: Shutting down and abandoning module HTTP (12)

[2024.01.28-18.20.20:230][ 0]LogModuleManager: Shutting down and abandoning module SSL (11)

[2024.01.28-18.20.20:231][ 0]LogModuleManager: Shutting down and abandoning module CrashDebugHelper (8)

[2024.01.28-18.20.20:231][ 0]LogModuleManager: Shutting down and abandoning module CoreUObject (6)

[2024.01.28-18.20.20:231][ 0]LogModuleManager: Shutting down and abandoning module PakFile (4)

[2024.01.28-18.20.20:232][ 0]LogModuleManager: Shutting down and abandoning module RSA (3)

[2024.01.28-18.20.20:247][ 0]LogExit: Exiting.

Engine crash handling finished; re-raising signal 0 for the default handler. Good bye.

Signal 11 caught.

Malloc Size=262146 LargeMemoryPoolOffset=262162

Malloc Size=131160 LargeMemoryPoolOffset=393352

Malloc Size=131160 LargeMemoryPoolOffset=524536

LogPakFile:	Display:	Found	Pak
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file ../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak attempting to mount.

LogPakFile:	Display:	Mounting	pak
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file ../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak.

LogPakFile:	Display:	Mounted	Pak	file
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'../../Engine/Programs/CrashReportClient/Content/Paks/CrashReportClient.pak', mount point: '  
'../../Engine/'

LogICUInternationalization: ICU TimeZone Detection - Raw Offset: +8:00, Platform Override: "

LogInit: Build: ++UE5+Release-5.1-CL-0

LogInit: Engine Version: 5.1.1-0+++UE5+Release-5.1

LogInit: Compatible Engine Version: 5.1.0-0+++UE5+Release-5.1

LogInit: Net CL: 0

LogInit: OS: Ubuntu 22.04.3 LTS (5.15.0-92-generic), CPU: Intel(R) Xeon(R) Silver 4110 CPU @ 2.10GHz, GPU: UnknownVendor PCI-id: 15ad-0405 (15ad-0405)

LogInit: Compiled (64-bit): Dec 31 2023 20:12:22

LogInit: Compiled with Clang: 13.0.1 (<https://github.com/llvm/llvm-project> 75e33f71c2dae584b13a7d1186ae0a038ba98838)

LogInit: Build Configuration: Shipping

LogInit: Branch Name: ++UE5+Release-5.1

LogInit:	Command	Line:
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-Abslog="/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Logs/Pal-CRC.log"

-Unattended	-ImplicitSend
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"/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-97807-0EE2AE8E47F74A1D91866214C2370B17/" -unattended

LogInit:	Base	Directory:
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/home/steam/Steam/steamapps/common/PalServer/Engine/Binaries/Linux/

LogInit: Allocator: Mimalloc

LogInit: Installed Engine Build: 1

LogInit: Presizing for max 100000 objects, including 0 objects not considered by GC, pre-allocating 0 bytes for permanent pool.

LogInit: Object subsystem initialized

[2024.01.28-18.43.40:552][ 0]LogConfig: Applying CVar settings from Section [ConsoleVariables] File [Engine]

[2024.01.28-18.43.40:552][ 0]LogInit: Unix hardware info:

[2024.01.28-18.43.40:552][ 0]LogInit: - we are the first instance of this executable

[2024.01.28-18.43.40:552][ 0]LogInit: - this process' id (pid) is 510015, parent process' id (ppid) is 97807

[2024.01.28-18.43.40:552][ 0]LogInit: - we are not running under debugger

[2024.01.28-18.43.40:552][ 0]LogInit: - machine network name is 'T440'

[2024.01.28-18.43.40:552][ 0]LogInit: - user name is 'steam' (steam)

[2024.01.28-18.43.40:552][ 0]LogInit: - we're logged in locally

[2024.01.28-18.43.40:552][ 0]LogInit: - we're running with rendering

[2024.01.28-18.43.40:552][ 0]LogInit: - CPU: GenuineIntel 'Intel(R) Xeon(R) Silver 4110 CPU @

2.10GHz' (signature: 0x50654)

[2024.01.28-18.43.40:552][ 0]LogInit: - Number of physical cores available for the process: 32  
[2024.01.28-18.43.40:552][ 0]LogInit: - Number of logical cores available for the process: 32  
[2024.01.28-18.43.40:552][ 0]LogInit: - Cache line size: 64  
[2024.01.28-18.43.40:552][ 0]LogInit: - GPU Brand Info: UnknownVendor PCI-id: 15ad-0405 (15ad-0405)  
[2024.01.28-18.43.40:552][ 0]LogInit: - Memory allocator used: Mimalloc  
[2024.01.28-18.43.40:552][ 0]LogInit: - This binary is optimized with LTO: no, PGO: no, instrumented for PGO data collection: no  
[2024.01.28-18.43.40:552][ 0]LogInit: - This is an internal build.  
[2024.01.28-18.43.40:552][ 0]LogCore: Skipped benchmarking clocks because the engine is running in a standalone program mode - CLOCK\_MONOTONIC will be used.  
[2024.01.28-18.43.40:552][ 0]LogInit: Unix-specific commandline switches:  
[2024.01.28-18.43.40:552][ 0]LogInit: -ansimalloc - use malloc()/free() from libc (useful for tools like valgrind and electric fence)  
[2024.01.28-18.43.40:552][ 0]LogInit: -jemalloc - use jemalloc for all memory allocation  
[2024.01.28-18.43.40:552][ 0]LogInit: -binnedmalloc - use binned malloc for all memory allocation  
[2024.01.28-18.43.40:552][ 0]LogInit: -filemapcachesize=NUMBER - set the size for case-sensitive file mapping cache  
[2024.01.28-18.43.40:552][ 0]LogInit: -useksm - uses kernel same-page mapping (KSM) for mapped memory (OFF)  
[2024.01.28-18.43.40:552][ 0]LogInit: -ksmmergeall - marks all mmap'd memory pages suitable for KSM (OFF)  
[2024.01.28-18.43.40:552][ 0]LogInit: -preloadmodulesymbols - Loads the main module symbols file into memory (OFF)  
[2024.01.28-18.43.40:552][ 0]LogInit: -sigdfi=SIGNAL - Allows a specific signal to be set to its default handler rather than ignoring the signal  
[2024.01.28-18.43.40:552][ 0]LogInit: -crashhandlerstacksize - Allows setting crash handler stack sizes (204800)  
[2024.01.28-18.43.40:552][ 0]LogInit: -noexclusivelockonwrite - disables marking files created by the engine as exclusive locked while the engine has them opened  
[2024.01.28-18.43.40:552][ 0]LogInit: -httpproxy=ADDRESS:PORT - redirects HTTP requests to a proxy (only supported if compiled with libcurl)  
[2024.01.28-18.43.40:552][ 0]LogInit: -reuseconn - allow libcurl to reuse HTTP connections (only matters if compiled with libcurl)  
[2024.01.28-18.43.40:552][ 0]LogInit: -virtmemkb=NUMBER - sets process virtual memory (address space) limit (overrides VirtualMemoryLimitInKB value from .ini)  
[2024.01.28-18.43.40:552][ 0]LogInit: - Physical RAM available (not considering process quota): 32 GB (32058 MB, 32827844 KB, 33615712256 bytes)  
[2024.01.28-18.43.40:552][ 0]LogInit: - VirtualMemoryAllocator pools will grow at scale 1.4  
[2024.01.28-18.43.40:552][ 0]LogInit: - MemoryRangeDecommit() will be a no-op (re-run with -vmapoolevict to change)  
[2024.01.28-18.43.40:552][ 0]LogInit: - PageSize 4096

[2024.01.28-18.43.40:552][ 0]LogInit: - BinnedPageSize 65536  
[2024.01.28-18.43.40:557][ 0]LogUObjectArray: 419 objects as part of root set at end of initial load.  
[2024.01.28-18.43.40:557][ 0]LogUObjectAllocator: 89064 out of 0 bytes used by permanent object pool.  
[2024.01.28-18.43.40:557][ 0]LogUObjectArray: CloseDisregardForGC: 0/0 objects in disregard for GC pool  
[2024.01.28-18.43.40:557][ 0]LogPaths: Warning: No paths for game localization data were specied in the game configuration.  
[2024.01.28-18.43.40:557][ 0]LogInit: Using OS detected language (en-US).  
[2024.01.28-18.43.40:557][ 0]LogInit: Using OS detected locale (en-US).  
[2024.01.28-18.43.40:557][ 0]LogInit: Warning: No paths for engine localization data were specied in the engine configuration.  
[2024.01.28-18.43.40:557][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the language.  
[2024.01.28-18.43.40:557][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the locale.  
[2024.01.28-18.43.40:558][ 0]LogInit: Using OS detected language (en-US).  
[2024.01.28-18.43.40:558][ 0]LogInit: Using OS detected locale (en-US).  
[2024.01.28-18.43.40:558][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the language.  
[2024.01.28-18.43.40:558][ 0]LogTextLocalizationManager: No localization for 'en-US' exists, so 'en' will be used for the locale.  
[2024.01.28-18.43.40:559][ 0]LogPackageLocalizationCache: Processed 2 localized package path(s) for 1 prioritized culture(s) in 0.000754 seconds  
[2024.01.28-18.43.40:559][ 0]CrashReportCoreLog: CrashReportClientVersion=1.0  
[2024.01.28-18.43.40:559][ 0]CrashReportCoreLog: CrashReportReceiver disabled  
[2024.01.28-18.43.40:559][ 0]CrashReportCoreLog: DataRouterUrl: https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/  
[2024.01.28-18.43.40:560][ 0]CrashReportCoreLog: Initial state = Unknown UploadState value  
[2024.01.28-18.43.40:560][ 0]CrashReportCoreLog: Initial state = Unknown UploadState value  
[2024.01.28-18.43.40:560][ 0]LogCrashDebugHelper: DepotName: //UE5/Release-5.1  
[2024.01.28-18.43.40:560][ 0]LogCrashDebugHelper: BuiltFromCL: 0  
[2024.01.28-18.43.40:560][ 0]LogCrashDebugHelper: EngineVersion: 5.1.1-0+++UE5+Release-5.1  
[2024.01.28-18.43.40:560][ 0]LogCrashDebugHelper: BuildVersion: ++UE5+Release-5.1-CL-0  
[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: Got 3 pending files to upload from 'crashinfo-Pal-pid-97807-0EE2AE8E47F74A1D91866214C2370B17'  
[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: State change from Ready to SendingFiles  
[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: CompressAndSendData have 3 pending files  
[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: CompressAndSendData compressing 1547 bytes  
(/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780



7-0EE2AE8E47F74A1D91866214C2370B17/Diagnostics.txt')

[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: CompressAndSendData compressing 152 bytes

('/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780-7-0EE2AE8E47F74A1D91866214C2370B17/CrashReportClient.ini')

[2024.01.28-18.43.41:543][ 0]CrashReportCoreLog: CompressAndSendData compressing 6123 bytes

('/home/steam/Steam/steamapps/common/PalServer/Pal/Saved/Crashes/crashinfo-Pal-pid-9780-7-0EE2AE8E47F74A1D91866214C2370B17/CrashContext.runtime-xml')

[2024.01.28-18.43.41:557][ 0]LogInit: Using libcurl 7.83.1

[2024.01.28-18.43.41:557][ 0]LogInit: - built for Linux

[2024.01.28-18.43.41:557][ 0]LogInit: - supports SSL with OpenSSL/1.1.1n

[2024.01.28-18.43.41:557][ 0]LogInit: - supports HTTP deflate (compression) using libz 1.2.12

[2024.01.28-18.43.41:557][ 0]LogInit: - other features:

[2024.01.28-18.43.41:557][ 0]LogInit: CURL\_VERSION\_SSL

[2024.01.28-18.43.41:557][ 0]LogInit: CURL\_VERSION\_LIBZ

[2024.01.28-18.43.41:557][ 0]LogInit: CURL\_VERSION\_IPV6

[2024.01.28-18.43.41:557][ 0]LogInit: CURL\_VERSION\_ASYNC\_DNS

[2024.01.28-18.43.41:557][ 0]LogInit: CURL\_VERSION\_LARGEFILE

[2024.01.28-18.43.41:557][ 0]LogInit: CurlRequestOptions (configurable via config and command line):

[2024.01.28-18.43.41:557][ 0]LogInit: - bVerifyPeer = false - Libcurl will NOT verify peer certificate

[2024.01.28-18.43.41:557][ 0]LogInit: - bUseHttpProxy = false - Libcurl will NOT use HTTP proxy

[2024.01.28-18.43.41:557][ 0]LogInit: - bDontReuseConnections = false - Libcurl will reuse connections

[2024.01.28-18.43.41:557][ 0]LogInit: - MaxHostConnections = 16 - Libcurl will limit the number of connections to a host

[2024.01.28-18.43.41:557][ 0]LogInit: - LocalHostAddr = Default

[2024.01.28-18.43.41:557][ 0]LogInit: - BufferSize = 65536

[2024.01.28-18.43.41:557][ 0]CrashReportCoreLog: Sending HTTP request: https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/?AppID=CrashReporter&AppVersion=5.1.1-0%2B%2B%2BUE5%2BRelease-5.1&AppEnvironment=Release&UploadType=crashreports&UserID=045d5d0486d9491a918450abda89223d-000003eb%7C%7C045d5d0486d9491a918450abda89223d

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: invalid HTTP response code received. URL: https://o1291919.ingest.sentry.io/api/6513339/unreal/4a1a3921f51f4975b4cf8dd19022cb20/?AppID=CrashReporter&AppVersion=5.1.1-0%2B%2B%2BUE5%2BRelease-5.1&AppEnvironment=Release&UploadType=crashreports&UserID=045d5d0486d9491a918450abda89223d-000003eb%7C%7C045d5d0486d9491a918450abda89223d, HTTP code: 0, content length: 0, actual payload size: 0

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: request failed, libcurl error:

28 (Timeout was reached)

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 0 ( Trying 34.120.195.249:443...)

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 1 (Connected to o1291919.ingest.sentry.io (34.120.195.249) port 443 (#0))

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 2 (ALPN: offers http/1.1)

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 3 (TLSv1.3 (OUT), TLS handshake, Client hello (1):)

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 4 (SSL connection timeout)

[2024.01.28-18.48.41:610][ 0]LogHttp: Warning: 0x8a637ed4b00: libcurl info message cache 5 (Closing connection 0)

[2024.01.28-18.48.41:610][ 0]CrashReportCoreLog: OnProcessRequestComplete(), State=SendingFiles bSucceeded=0

[2024.01.28-18.48.41:610][ 0]CrashReportCoreLog: Warning: File upload failed to data router

[2024.01.28-18.48.41:610][ 0]CrashReportCoreLog: State change from SendingFiles to Cancelled

[2024.01.28-18.48.42:287][ 0]CrashReportCoreLog: Final state (Receiver) = Cancelled

[2024.01.28-18.48.42:287][ 0]CrashReportCoreLog: Final state (Receiver) = Unknown UploadState value

[2024.01.28-18.48.42:287][ 0]LogCore: Engine exit requested (reason: CrashReportClientApp RequestExit)

[2024.01.28-18.48.42:287][ 0]LogExit: Preparing to exit.

[2024.01.28-18.48.42:293][ 0]LogExit: Object subsystem successfully closed.

[2024.01.28-18.48.42:295][ 0]LogModuleManager: Shutting down and abandoning module HTTP (12)

[2024.01.28-18.48.42:308][ 0]LogModuleManager: Shutting down and abandoning module SSL (11)

[2024.01.28-18.48.42:311][ 0]LogModuleManager: Shutting down and abandoning module CrashDebugHelper (8)

[2024.01.28-18.48.42:311][ 0]LogModuleManager: Shutting down and abandoning module CoreUObject (6)

[2024.01.28-18.48.42:311][ 0]LogModuleManager: Shutting down and abandoning module PakFile (4)

[2024.01.28-18.48.42:311][ 0]LogModuleManager: Shutting down and abandoning module RSA (3)

[2024.01.28-18.48.42:327][ 0]LogExit: Exiting.

CommonUnixCrashHandler: Signal=11

Engine crash handling finished; re-raising signal 11 for the default handler. Good bye.

./PalServer.sh: line 5: 97807 Segmentation fault (core dumped)